Sample Materials from the Autism Society of Indiana

First... Then Board

First snack, Then game
First game, Then home

Visual Schedule

1. Snack
2. Games
3. Work
4. Club
5. Home
Countdown Board

Do 5 math problems, then time for coloring

Your Turn, My Turn

Games

or

Conversation
Supports to carry around

- Behavior reminders
- Emotion cards
- Rewards
- I want...

Feedback Log

- Completed by student or helper
- Self-awareness
- Useful communication to home
Social Story™ Example

1. After my school day is over, I go to an after school program.
2. It’s fun! I play games, make friends, and do my homework.
3. When I play games, it’s important to take turns nicely. Then kids will want to play with me again.
4. When I talk with adults at after school activities, it’s important to be respectful.
5. I need to treat the equipment carefully so it’s always there for the next day.
6. My friends at after school program like it when I ask how they are doing.
7. At the end of the day, I go home with my family.
8. I can have fun at home because my homework is done!